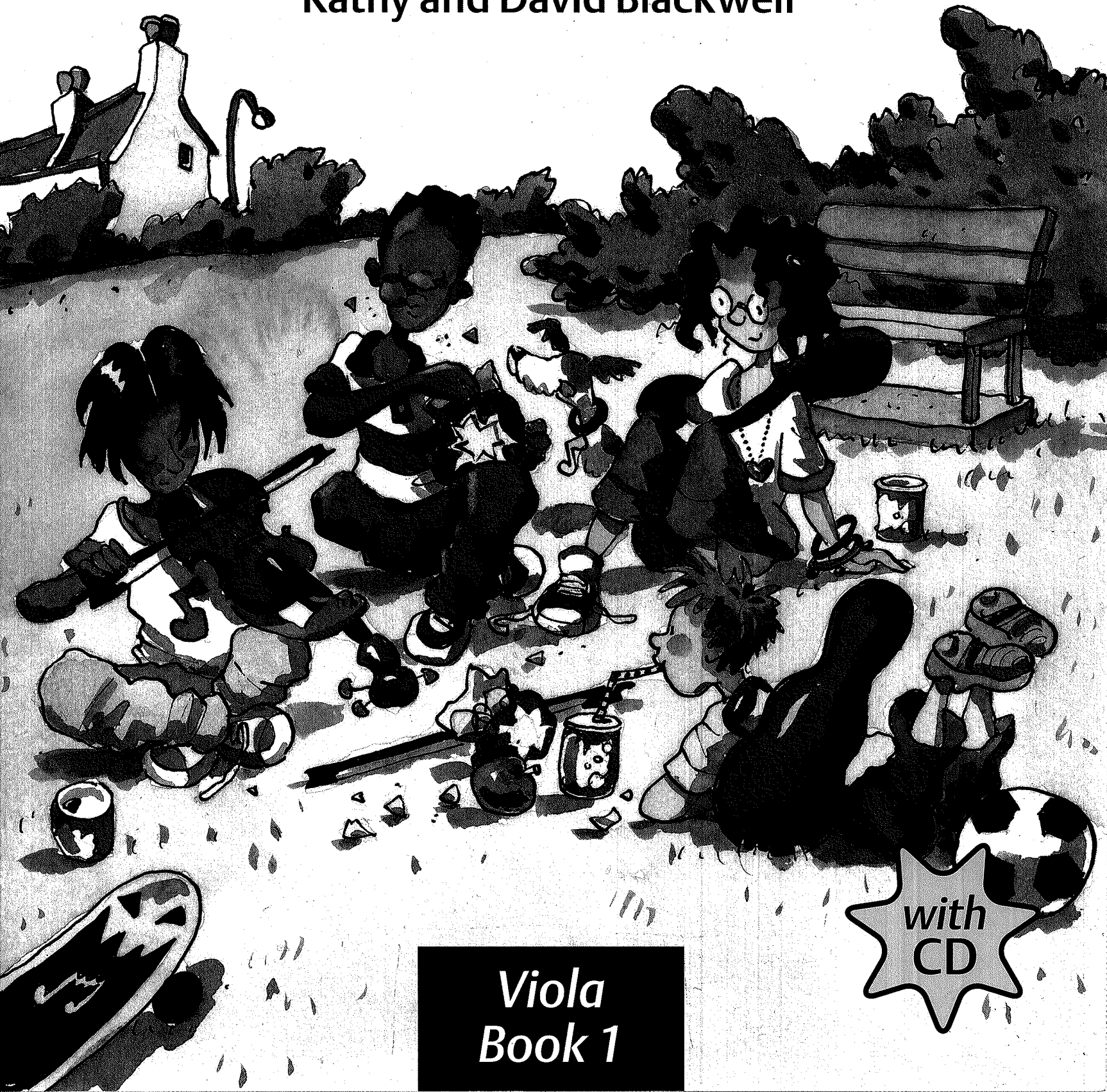


OXFORD

Viola Time Joggers

a first book of very easy pieces for viola

Kathy and David Blackwell



***Viola
Book 1***

***with
CD***

Viola Time Joggers

a first book of very easy pieces for viola



Kathy and David Blackwell

illustrations by
Martin Remphry



Welcome to **Viola Time Joggers**. You'll find:

- open string pieces and tunes using the finger pattern 0-1-23-4
- easy duets (start with the staves marked ☆; come back and play the top part later!)
- a Music Fact-Finder Page at the back to help explain words and signs
- CD with performances of all the pieces to play along to. Pieces counted in; drumkit and bass added for the jazz and rock numbers
- straightforward piano accompaniments available in a separate volume
- a first book for viola that is also compatible with *Fiddle Time Joggers*

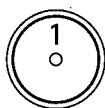
Teacher's note:

Forty-four of the 47 tunes from *Fiddle Time Joggers* are compatible with *Viola Time Joggers* and may be played together with the music provided, either in unison, in unison with simple octave transposition, or with the ensemble parts.



denotes an ensemble part: these are printed in sequence in the book or on pages 32-5. How each part relates to the violin tune is indicated beneath the title. On the CD, accompanied ensemble pieces are played first by viola and piano, and then with violin added.

C string special pieces marked thus provide practice on the C string.



indicates the CD track number; it is given only where a piece number and its corresponding CD track number differ.

MUSIC DEPARTMENT

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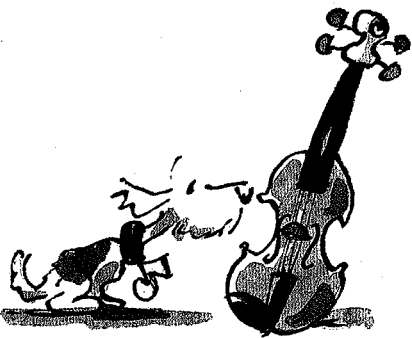
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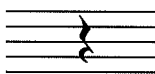




Open strings



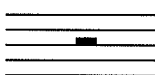
crotchet
(quarter-note)



crotchet rest
(quarter-note rest)



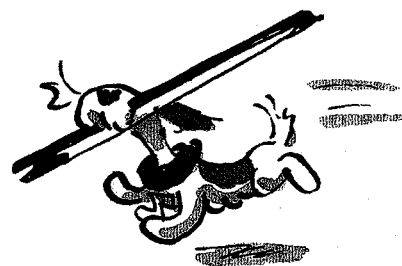
minim
(half-note)



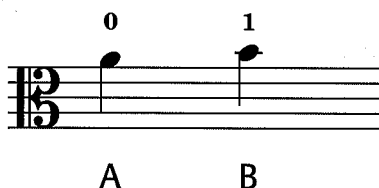
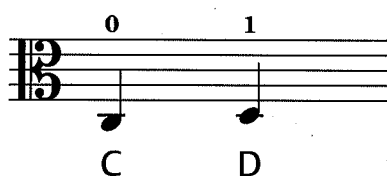
minim rest
(half-note rest)



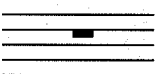
dotted minim
(dotted half-note)



1st finger

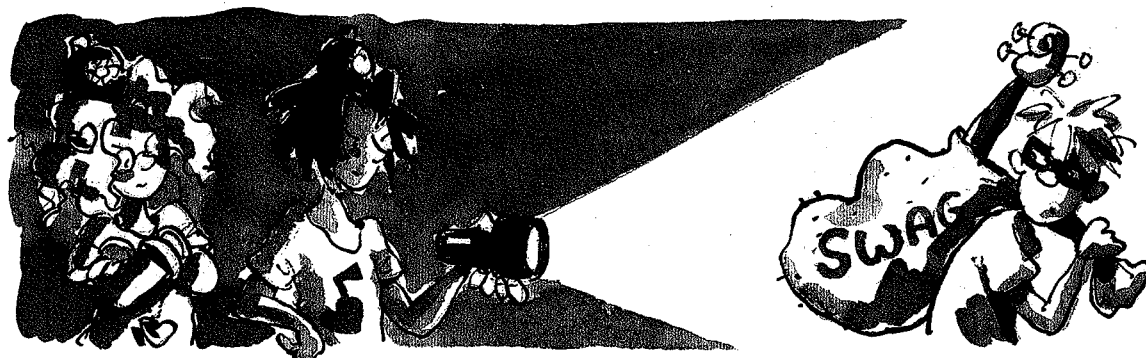


semibreve
(whole-note)

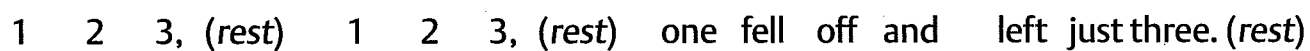
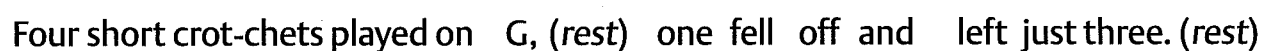


semibreve rest
(whole-note rest)
or whole bar rest
(whole measure rest)

American



Count 2 bars



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3. *Jim along Josie*

American

arco

v

Down, up goes the bow,

Jim a - long Jo - sie;

pizz.

down, up goes the bow,

Jim a - long Jo - sie.



3. *Jim along Josie* (lower part of violin duet)

pizz.

1

4. *Down up*

arco

v

C string special

Down up A string, down up D string, down up G string, down up C string;

* Play the D and end with G.

* Fill in the letter names of these notes.

(No. 4 is not compatible with *Fiddle Time Joggers*.)

5. Two in a boat

American

Two systems of musical notation for the American version of 'Two in a Boat'. Each system consists of a grand staff (treble and bass clefs) with a star icon to the left. The key signature is one sharp (F#) and the time signature is 4/4. The first system contains four measures. The second system contains four measures and ends with a double bar line. A '5' is written above the first measure of the second system.



5. Two in a boat (lower part of violin duet)

Two systems of musical notation for the lower part of a violin duet. Each system consists of a single staff with a star icon to the left. The key signature is one sharp (F#) and the time signature is 4/4. The first system contains four measures, with a '1' written above the second measure. The second system contains four measures and ends with a double bar line. A '5' is written above the first measure of the second system.

6. London Bridge

English

Two systems of musical notation for the English version of 'London Bridge'. Each system consists of a grand staff (treble and bass clefs) with a star icon to the left. The key signature is one sharp (F#) and the time signature is 4/4. The first system contains four measures, with a '4' written above the second measure. The second system contains four measures, with a '4' written above the second measure and a '0' written above the first measure. A '5' is written above the first measure of the second system.

7. Fast lane

Fast



9. Lift off!

Rock

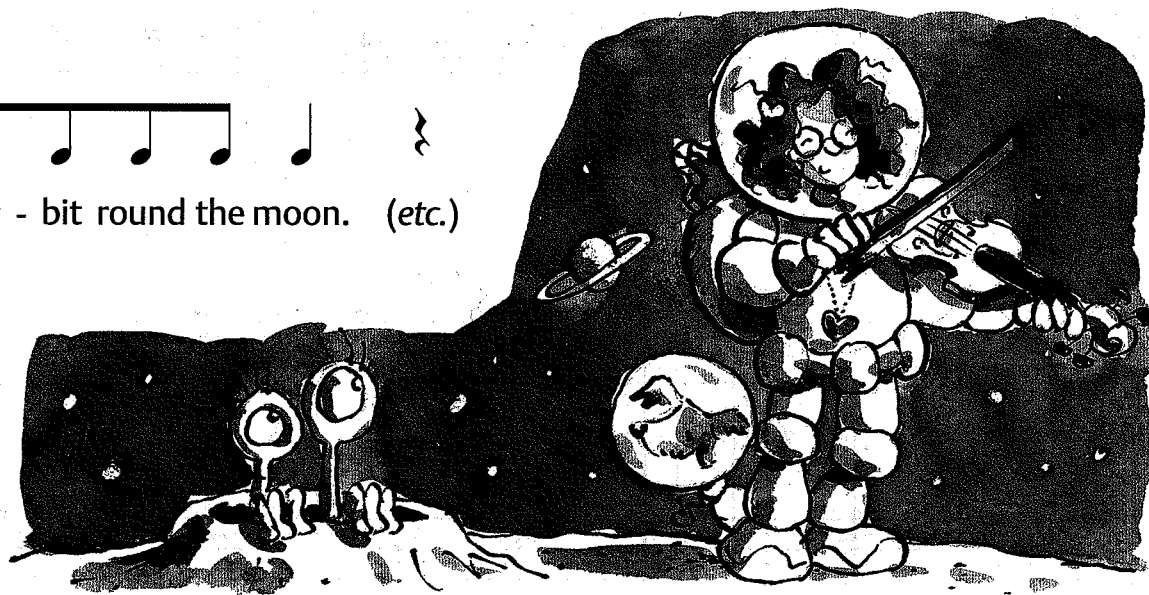


Lift your bow off in each of the rests and let it orbit! (Make a big circle with your arm.)

Rhythm game:



Or - bit round the moon. (etc.)



10. Katie's waltz

Count 4 bars

Gently



11. Copy cat

Can you play what I play? D D E E

D D E E

Can you play what I play? Play it now with me.

Fine

Can you play what I play? A A B B

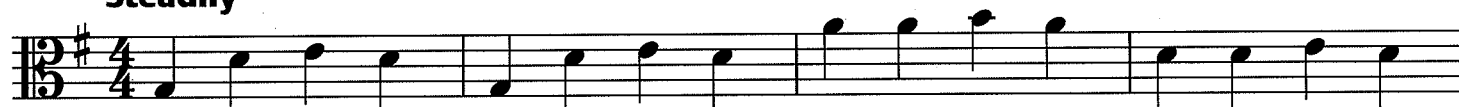
A A B B

Can you play what I play? Play it now with me.

D.C. al Fine

12. Tap dancer

Steadily



5

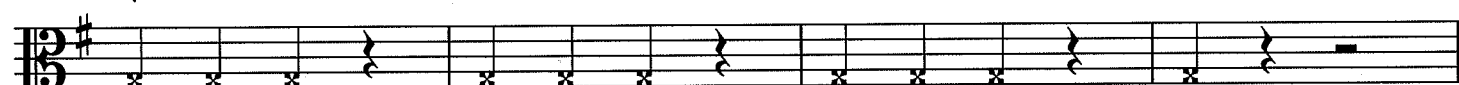
Fine



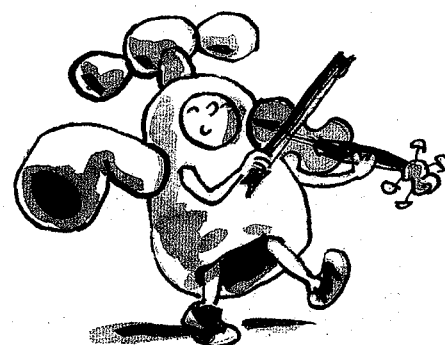
9

*

D.C. al Fine



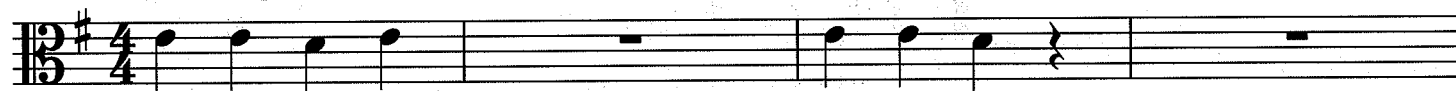
* Hold the bow upright and tap on your music stand.



13. Rhythm fever

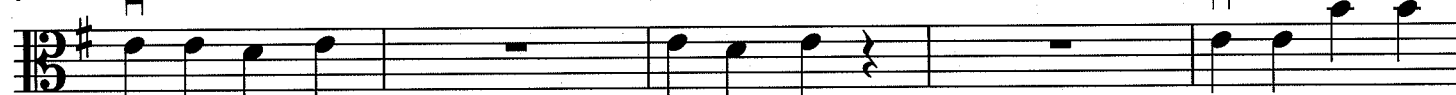
Count 2 bars

Rock tempo



Rhy-thm fe - ver, 1 2 3 4 feel the beat, 1 2 3 4

7



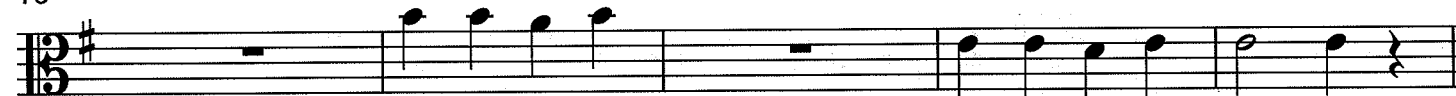
feel the rhy-thm, 1 2 3 4 in your feet. 1 2 3 4 Feel the rhy-thm

12



as you play it, feel the beat go 1 2 3 4 Rhy-thm fe - ver,

16

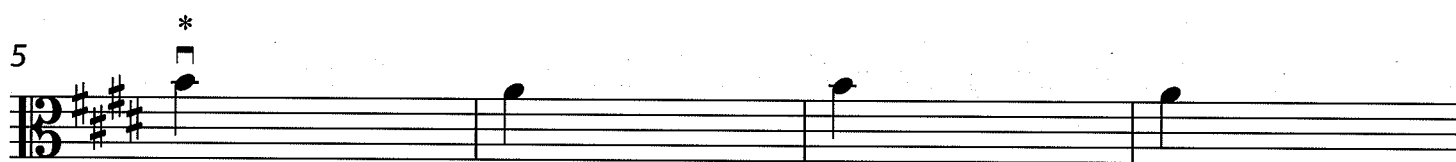


1 2 3 4 rhy-thm fe-ver, 1 2 3 4 rhy-thm fe-ver, oh yeah!

14. Here it comes! (adapted melody)



Through the teeth and past the gums, so watch out, tum-my, here it comes!



Through the teeth and past the gums, so watch out, tum-my, here it comes!

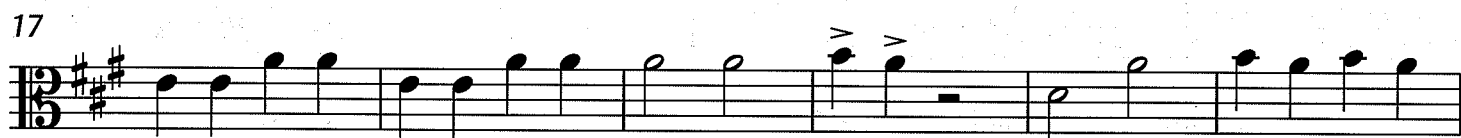
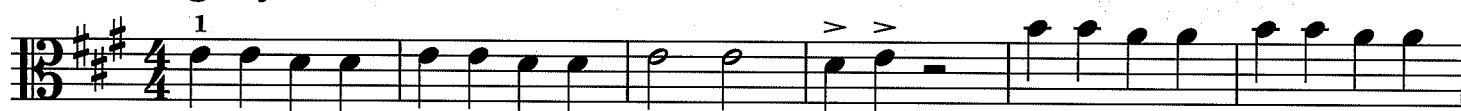
* Think of a foody rhythm and play it on these notes.

Here is an idea to start you off:



15. So there! (adapted melody)

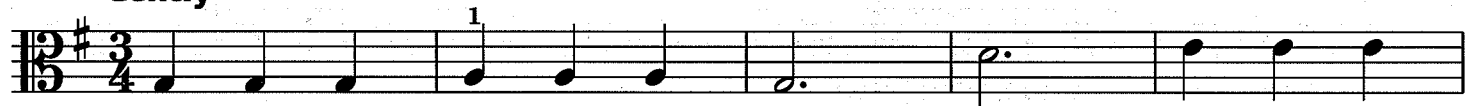
Count 4 bars
Brightly



So there!

16. Rowing boat

Gently



6



12

Getting slower



17. Ally bally

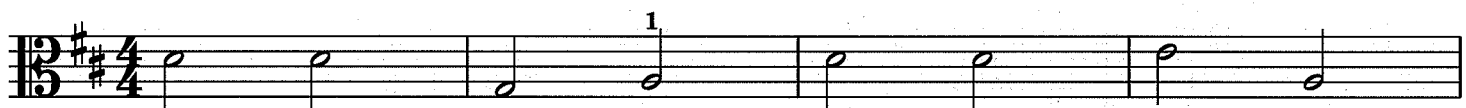
Scottish



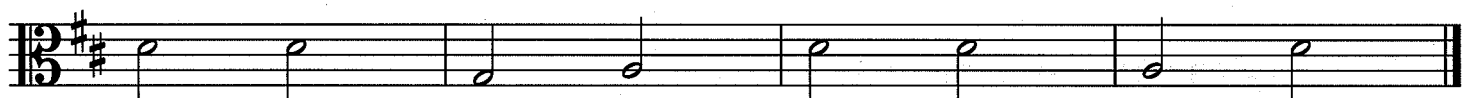
5



17. Ally bally (lower part of violin duet)



5



Count 2 bars

18. Tiptoe, boo!

Spookily!



9



15



21

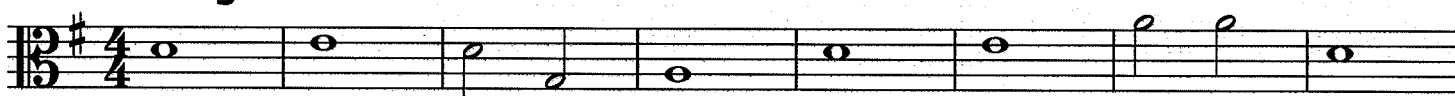


Also try playing this pizzicato.

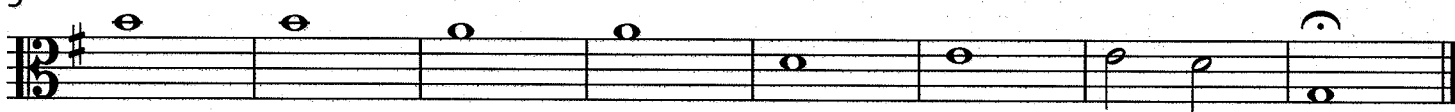
Boo!
(shout!)

19. Travellin' slow

In first gear



9



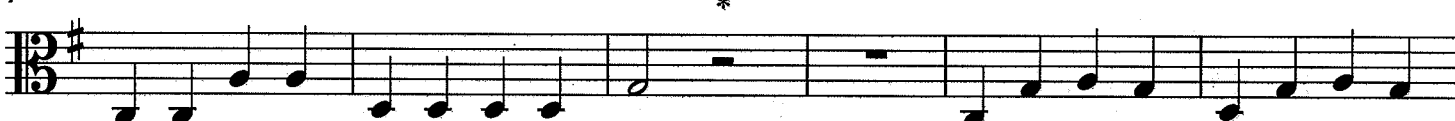
20. C string boogie

With a gentle swing
pizz.

C string special



7



13

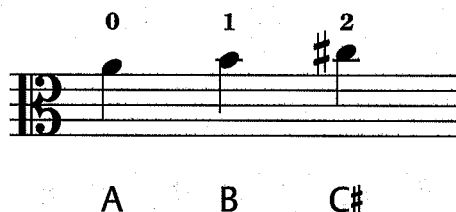
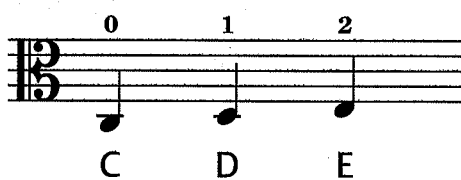


* Turn around or, if you are sitting, stand up and sit down again!



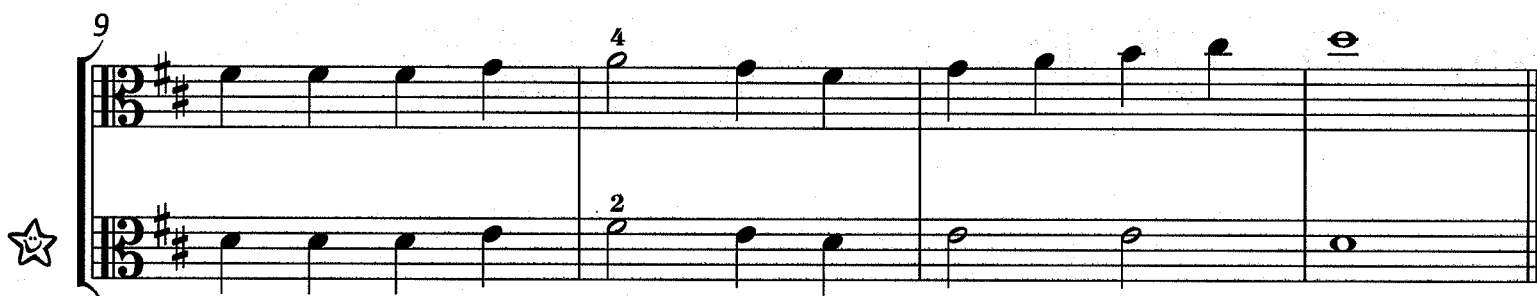
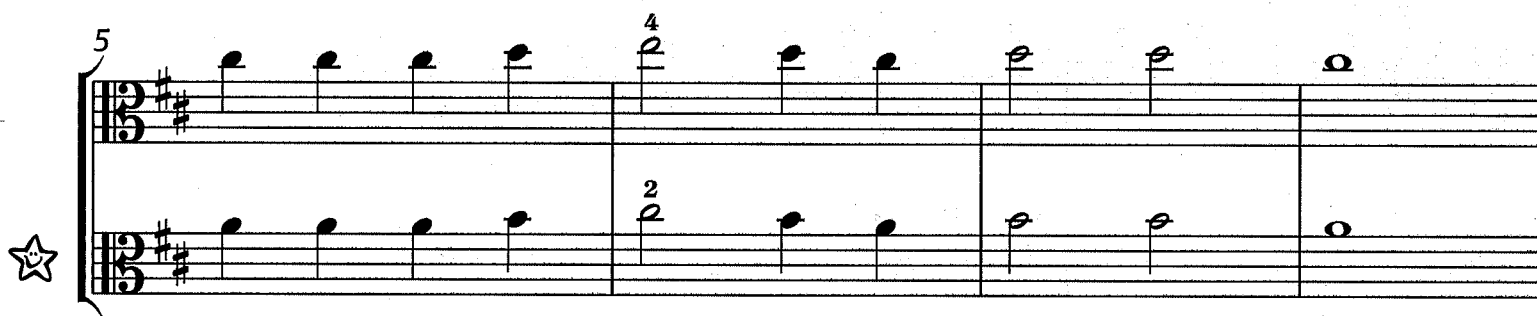
20. Lazy cowboy—see page 32.

2nd finger



21. Off to Paris

French



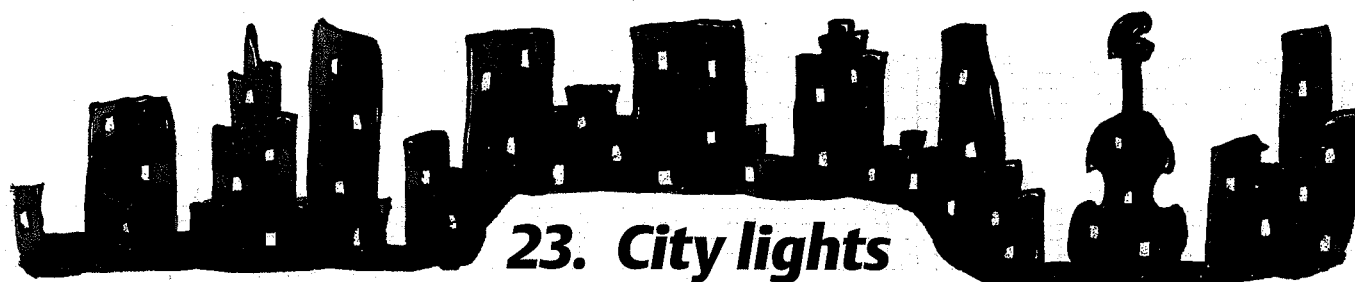
22. Clare's song

Count 4 bars

Gently

Musical score for 'Clare's song' in 3/4 time, key of D major. The score consists of four staves. The first staff starts with a treble clef, a key signature of two sharps (F# and C#), and a 3/4 time signature. It contains a melody of quarter notes and half notes, with a mezzo-piano (*mp*) dynamic marking. The second staff continues the melody, also marked *mp*. The third staff continues the melody, marked *mp*. The fourth staff continues the melody, marked *mp*, and includes a 'rit.' (ritardando) marking. The piece ends with a final note marked *p* (piano).

When you can play slurs, come back and play this piece slurring three crotchets (quarter-notes) to a bow.



23. City lights

Gutsy

Musical score for 'City lights' in 4/4 time, key of D major. The score consists of four staves. The first staff starts with a treble clef, a key signature of two sharps (F# and C#), and a 4/4 time signature. It contains a melody of quarter notes and half notes, with a forte (*f*) dynamic marking. The second staff continues the melody, marked *f*. The third staff continues the melody, marked *mp* (mezzo-piano). The fourth staff continues the melody, marked *mf* (mezzo-forte), and includes a 'rit.' (ritardando) marking. The piece ends with a final note marked *f* (forte).

24. Daydream

Count 2 bars

C string special

Gently

Musical score for '24. Daydream' in 4/4 time, C major. The score consists of four staves. The first staff starts with a piano (*p*) dynamic and a second measure with a fingered second (2). The second staff has a mezzo-piano (*mp*) dynamic. The third staff has a mezzo-forte (*mf*) dynamic. The fourth staff starts with a mezzo-piano (*mp*) dynamic, includes a *rall.* (rallentando) marking, a *dim.* (diminuendo) marking, and ends with a piano (*p*) dynamic. The piece concludes with a double bar line.

 24. *The three friends*—see page 32.

25. On the prowl

C string special

With menace

Musical score for '25. On the prowl' in 4/4 time, C major. The score consists of four staves. The first staff starts with a mezzo-forte (*mf*) dynamic. The second staff has a mezzo-piano (*mp*) dynamic. The third staff has a forte (*f*) dynamic. The fourth staff starts with a mezzo-piano (*mp*) dynamic and ends with a forte (*f*) dynamic. The piece concludes with a double bar line.

 25. *Chinese garden*—see page 32.

26. Summer sun

Gently

Musical score for "Summer sun" in 3/4 time, key of D major (F# and C#). The score consists of four staves of music. The first staff starts with a treble clef and a key signature of one sharp (F#). The tempo/mood is marked "Gently". The first staff has a dynamic marking of *mp*. The second staff starts with a measure number of 5. The third staff starts with a measure number of 9 and a dynamic marking of *mf*. The fourth staff starts with a measure number of 13 and includes dynamic markings of *mp*, *dim.*, and *p*. The score ends with a double bar line.

From now on, you'll be able to play both parts of the duets.

27. Phoebe in her petticoat

American

Musical score for "Phoebe in her petticoat" in 3/4 time, key of D major (F# and C#). The score is written for two parts, with a brace on the left indicating they are to be played together. The first staff has a dynamic marking of *mf*. The second staff also has a dynamic marking of *mf*. The score consists of two systems of music. The first system has four measures. The second system starts with a measure number of 5 and also has four measures. The score ends with a double bar line.

Swap parts when you do the repeat.

28. Ready, steady, go now! (adapted melody)

Lively

f

5

Fine

9

mf

13

D.C. al Fine

cresc.

Detailed description: This is a musical score for a violin piece. It consists of four staves. The first staff starts with a treble clef, a key signature of one sharp (F#), and a 4/4 time signature. The melody begins with a quarter rest, followed by a series of eighth notes. The second staff continues the melody. The third staff has a measure rest for the first measure, then continues. The fourth staff ends with a double bar line. Dynamics include *f* (forte) and *mf* (mezzo-forte). Performance markings include 'Lively', 'Fine', 'D.C. al Fine', and 'cresc.' (crescendo). Measure numbers 5, 9, and 13 are indicated.

Shout loudly and rhythmically before you start:

Rea - dy, stea - dy, go now!

Detailed description: A rhythmic pattern consisting of four eighth notes followed by a quarter note. The notes are G4, A4, B4, C5, and D5.

29. Shortnin' bread

American

pizz.

mf

pizz.

mf

5

arco

arco

9

f

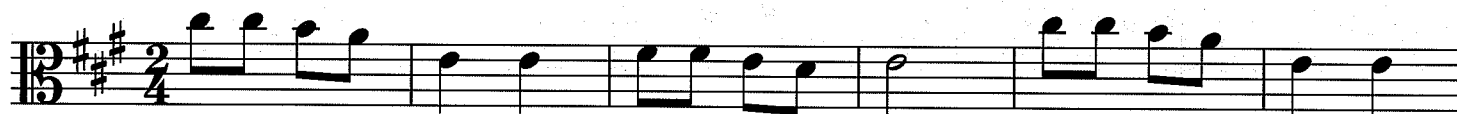
f

Detailed description: This is a musical score for a piano piece. It consists of three systems, each with a grand staff (treble and bass clefs). The first system starts with a treble clef, a key signature of one sharp (F#), and a 4/4 time signature. The melody is played with pizzicato (pizz.) and mezzo-forte (mf) dynamics. The second system continues the melody. The third system ends with a double bar line. Dynamics include *mf* (mezzo-forte) and *f* (forte). Performance markings include 'pizz.' (pizzicato) and 'arco' (arco). Measure numbers 5 and 9 are indicated.

30. Happy go lucky (for Iain)

Count 4 bars

Sunnily



f

11



mf

17

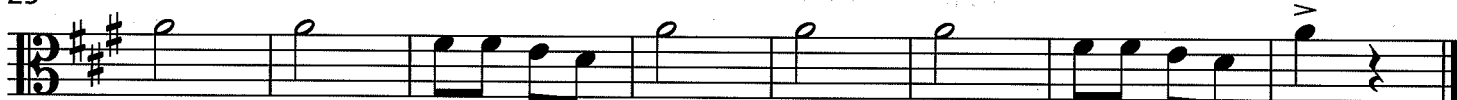


f

23



29



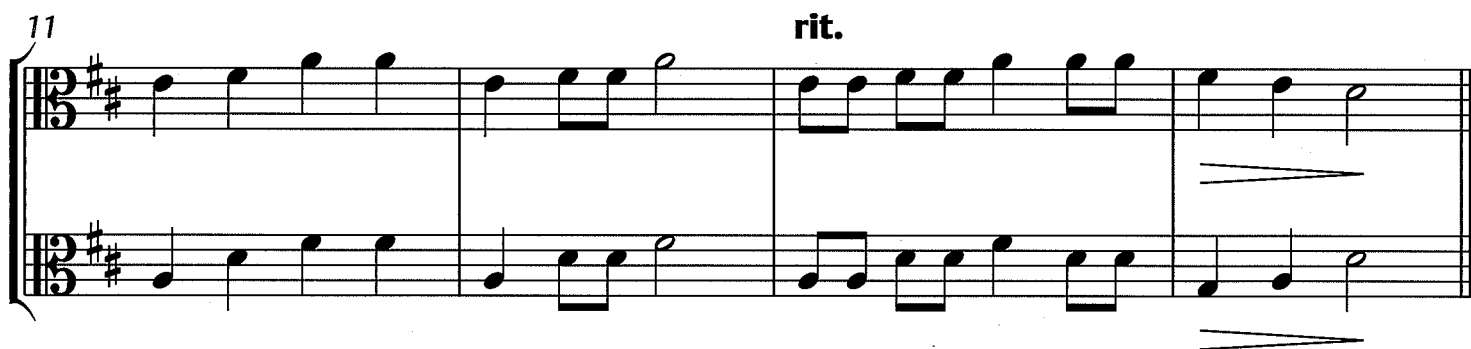
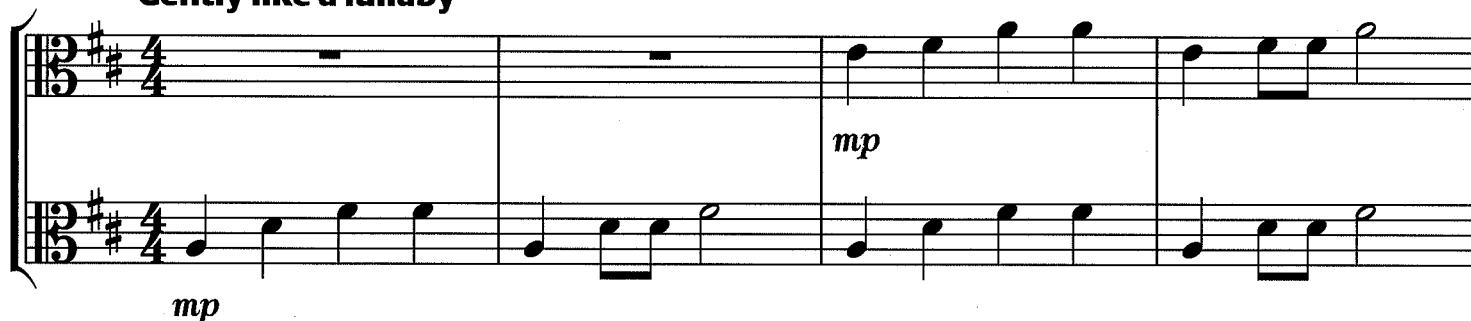
ff



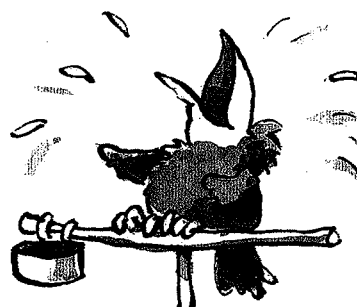
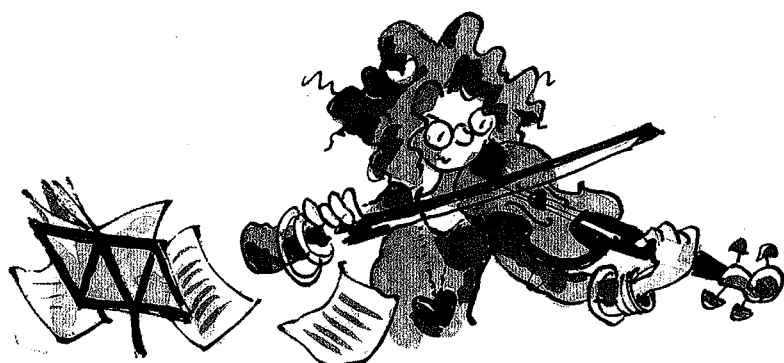
31. The mocking bird

American

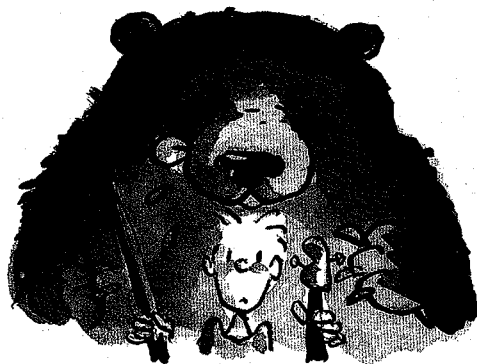
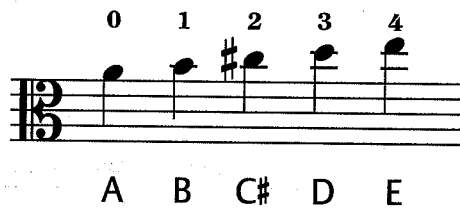
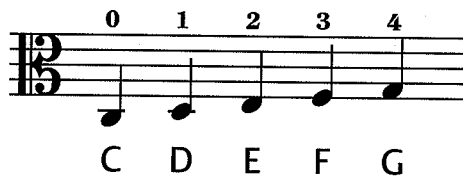
Gently like a lullaby



Now you can play the harder part of 'Jim along Josie' on page 6.



3rd and 4th fingers



32. *Algy met a bear*

Words anon.

mf

Al - gy met a bear, a bear met Al - gy. The

mf

3

bear was bul - gy, the bulge was Al - gy!

Swap parts when you do the repeat.

33. Listen to the rhythm

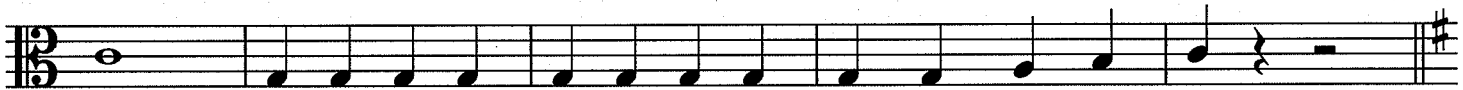
Count 4 bars



Lis-ten to the rhy-thm on my vi - o - la.

Crot-chets sound like
Quar - ter - notes like

10



this:
this:

Crot-chets sound like that!
Quar - ter - notes like that!

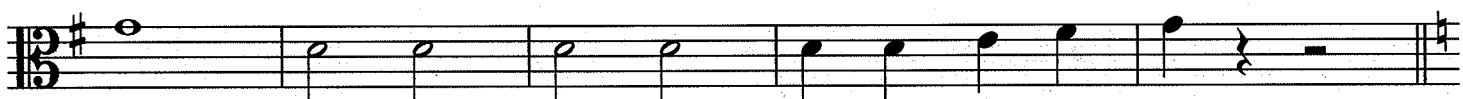
15



Lis-ten to the rhy-thm on my vi - o - la.

Mi - nims sound like
Half-notes sound like

20



this:
this:

Mi - nims sound like that!
Half-notes sound like that!

25



Lis-ten to the rhy-thm on my vi - o - la.

Se - mi - breves like
Whole-notes sound like

30



this:
this:

Se - mi - breves like that!
Whole-notes sound like that!



34. Cattle ranch blues

Stompy

5

mf

9

f

cresc.

rit.

The musical score for 'Cattle ranch blues' is written in 4/4 time with a key signature of two sharps (F# and C#). It consists of three staves. The first staff starts with a treble clef and a key signature of two sharps, followed by a 4/4 time signature. The melody begins with a quarter note G4, followed by quarter notes A4, B4, and C5. The second staff continues the melody with quarter notes D5, E5, F#5, and G5. The third staff begins with a quarter note A5, followed by a quarter rest, then quarter notes B5, C6, and D6. The piece ends with a quarter note E6, a half note F#6, and a final double bar line.

35. In the groove

Count 2 bars

Swing

7

mf cresc.

f

11

mf cresc.

15

f

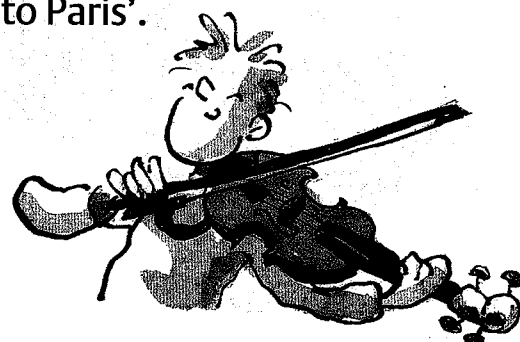
20

mp

The musical score for 'In the groove' is written in 4/4 time with a key signature of two sharps (F# and C#). It consists of five staves. The first staff starts with a treble clef and a key signature of two sharps, followed by a 4/4 time signature. The melody begins with a quarter note G4, followed by quarter notes A4, B4, and C5. The second staff continues the melody with quarter notes D5, E5, F#5, and G5. The third staff begins with a quarter note A5, followed by a quarter rest, then quarter notes B5, C6, and D6. The fourth staff continues the melody with quarter notes E6, F#6, G6, and A6. The fifth staff begins with a quarter note B6, followed by a quarter rest, then quarter notes C7, D7, and E7. The piece ends with a quarter note F#7, a half note G7, and a final double bar line.

Now go back to page 15 and play the harder part of 'Off to Paris'.

 **35. In the groove**—see page 33.



36. Stamping dance

Czech.

Heavily

5

9

13

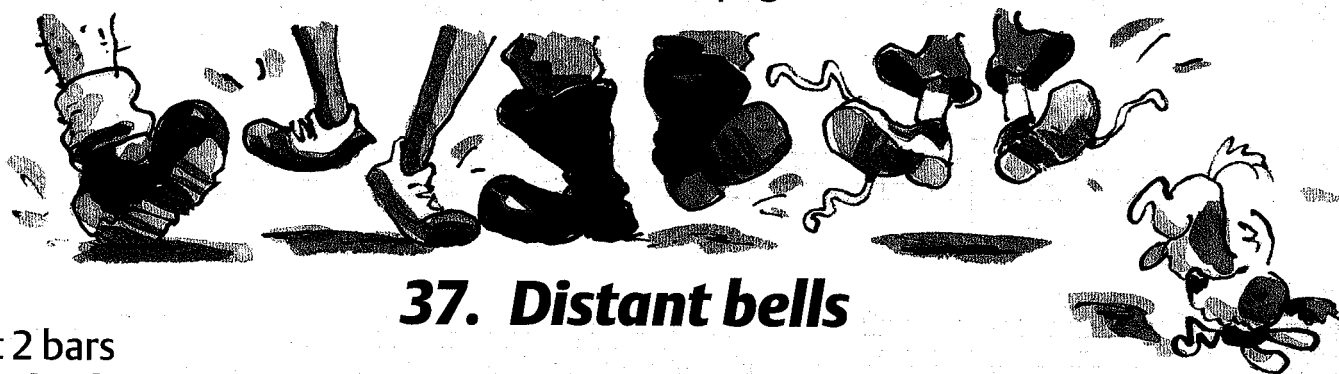
17

ff

f

ff

Try the harder part of 'Bow down, O Belinda' on page 5.



37. Distant bells

Count 2 bars
Slowly

7

11

mp

mf

p

rit.

38. Lazy scale

Dreamily

mp *cresc.* *f* *mf* *mp*

39. Runaway train

Count 4 bars

Express train tempo

C string special

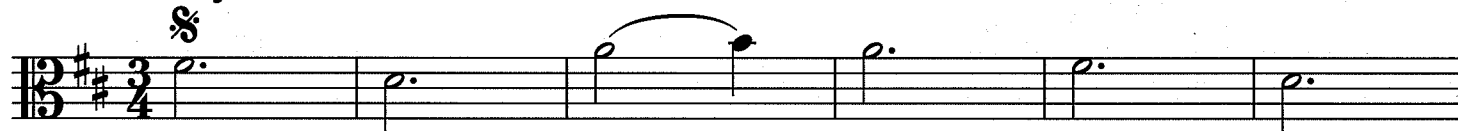
f *mf* *cresc.* *f* *ff*

39. The old castle—see page 33.

40. Rocking horse

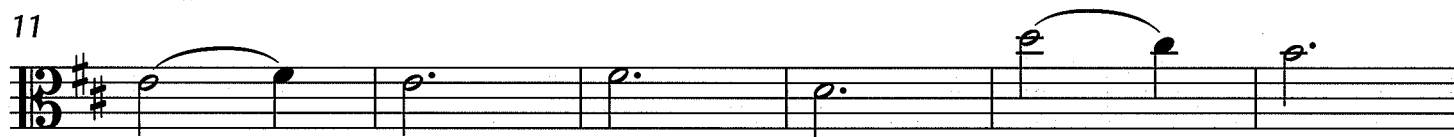
Count 4 bars

Gently

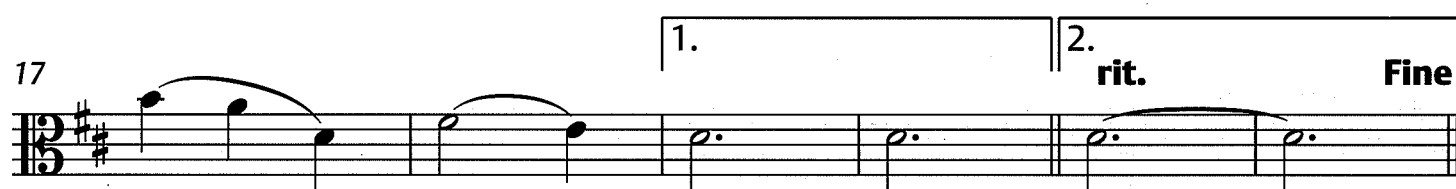


mp

11



17



Fine

21



mf

25

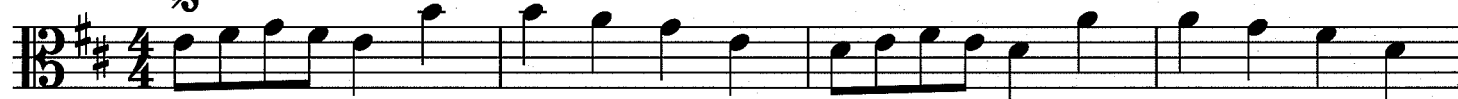


D. al Fine

41. Patrick's reel

Count 2 bars

Energetically



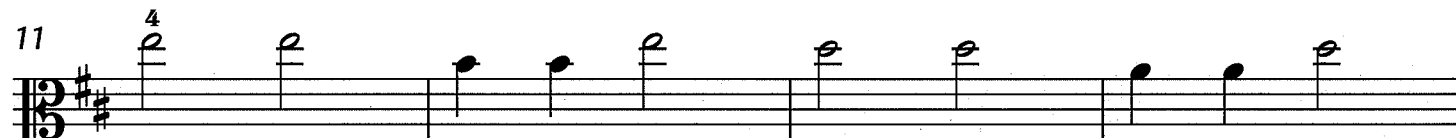
mf (p)

7



Fine

11



f

15



D. al Fine

42. Calypso time

Count 2 bars

Carnival tempo

Musical score for 'Calypso time' in 3/4 time, key of D major. The score consists of four staves. The first staff starts with a repeat sign and a *mf* dynamic. The second staff begins at measure 7. The third staff begins at measure 11 and includes a *cresc.* marking and a *f* dynamic. The fourth staff begins at measure 16 and includes a first ending (1.) and a second ending (2.) marked *pizz.* with a *mp* dynamic.

Now go back to page 13 and play the harder part of 'Ally bally'.

42. Calypso time—see page 34.



43. Tudor tune

Lively

C string special

Musical score for 'Tudor tune' in 3/4 time, key of D major. The score consists of four staves. The first staff starts with a *f* dynamic. The second staff begins at measure 5 and includes a *p* dynamic. The third staff begins at measure 10 and includes *f* and *p* dynamics. The fourth staff begins at measure 15 and includes a *ff* dynamic.

44. Chopsticks for two

C string special

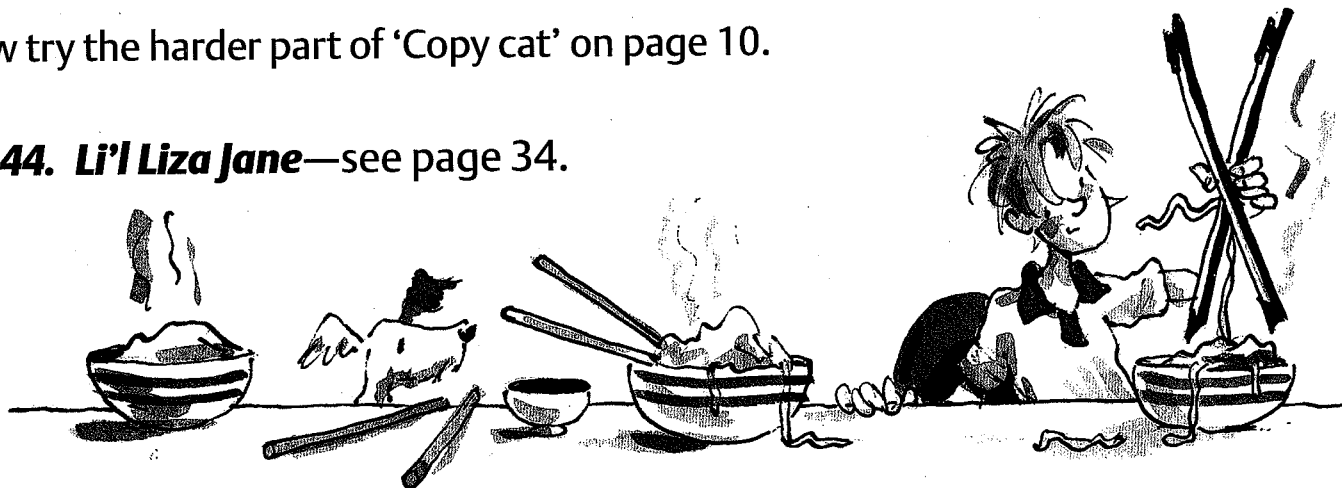
Chunky

Musical score for 'Chopsticks for two' in 2/4 time, featuring two staves. The score is divided into four systems, each starting with a measure number (1, 7, 13, 19). The music is written in treble and bass clefs. Dynamics include *f* (forte), *p* (piano), and *ff* (fortissimo). The score includes various musical notations such as eighth notes, quarter notes, and rests. The word 'Chunky' is written above the first system. The score ends with a double bar line at measure 20.

Now try the harder part of 'Copy cat' on page 10.



44. *Li'l Liza Jane*—see page 34.



45. Carrion crow

American

Brightly

f

p

f

p

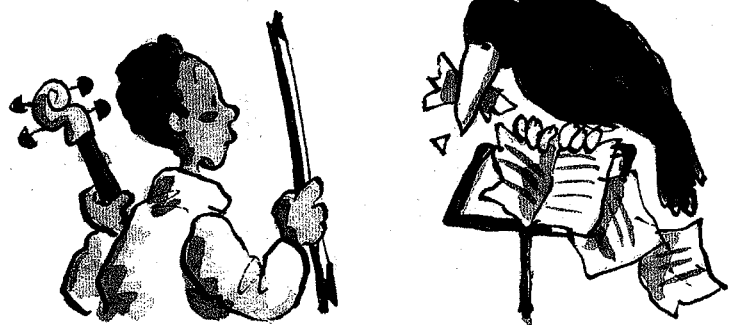
mf

rit.

Try the harder part of 'Two in a boat' and 'London Bridge' on page 7.



45. Carrion crow—see page 35.



46. Flying high

Smoothly

6

11

mp *mf* *rit.* *f* *mp* *p*

(No. 46 is not compatible with *Fiddle Time Joggers*.)

47. Viola Time

Count 4 bars

Easy going (a tempo)

9

13

17

21

25

f *mp* *cresc.* *mf* *rit.* *pizz. Fine* *D. al Fine*

47. Fiddle Time—see page 35.



Ensemble parts

These additional parts are compatible with, and are numbered as, the pieces in *Fiddle Time Joggers*.



20. *Lazy cowboy*

(ensemble part)

At a gentle trot

7

12



24. *The three friends*

(ensemble part for violin duet)

Finnish

8



25. *Chinese garden*

(adapted melody)

Not too fast

7

13

19

54

Count 2 bars

Ensemble parts



35. In the groove

(ensemble part)

Swing



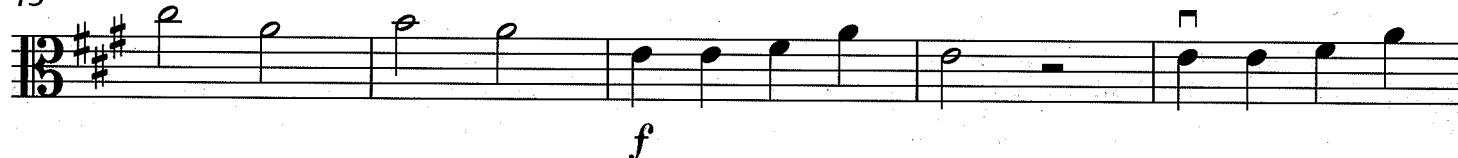
7



11



15



20



55

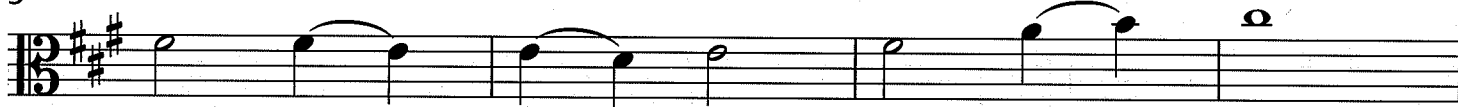
39. The old castle

(ensemble part)

With a singing tone



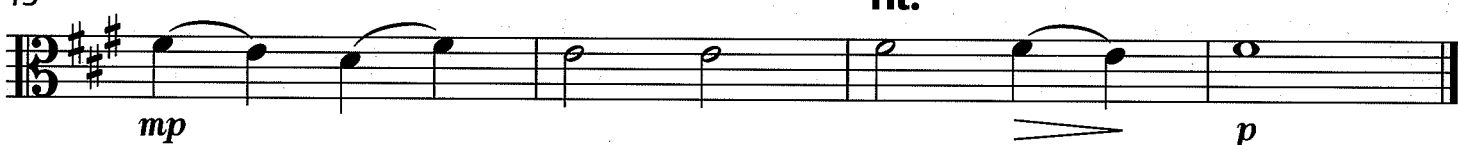
5



9



13





Ensemble parts



Count 6 bars

Carnival tempo

42. Calypso time

(ensemble part)

11

15

19

mf

cresc.

f

mp

pizz.

1.

2.

Say this rhythm before you start to play:



Let's play Ca - lyp - so



44. Li'l Liza Jane

(lower part of violin duet)

American

Lively

6

11

16

f

pizz.

58
○

45. Carrion crow

(ensemble part for violin duet)

American

Brightly



5 *f*

9 *p*

13 *f* *p* *rit.*

mf

59
○

47. Fiddle Time

Count 4 bars

Easy going (a tempo)
(arco)

(ensemble part)



f

9

13

17 1. 2. *pizz. Fine*

21 *pizz.*

mp

25 *rit.* **D. al Fine**

cresc. *mf*

Music Fact-Finder Page

Here are some of the strange words and signs you will find in some of your pieces!

How to play it

pizzicato or pizz. = pluck

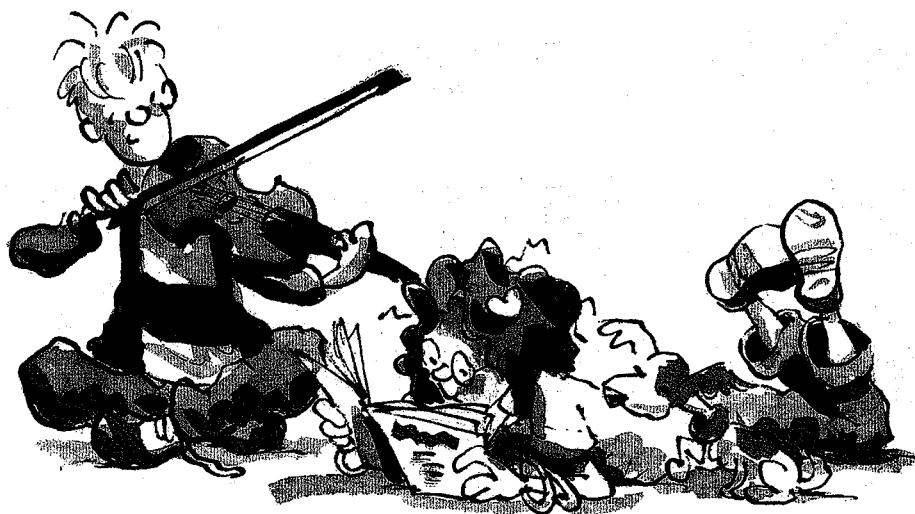
arco = with the bow

▮ = down bow

∨ = up bow

> = accent

♯ = tremolo



Don't get lost!

||: :|| = repeat marks

1. 2. = first and second time bars

D.C. al Fine = repeat from the beginning and stop at **Fine**

D.º al Fine = repeat from the sign º and stop at **Fine**

rit. = gradually getting slower

a tempo = back to the first speed

⌢ = pause

Volume control

p (*piano*) = quiet

mp (*mezzo-piano*) = moderately quiet

mf (*mezzo-forte*) = moderately loud

f (*forte*) = loud

ff (*fortissimo*) = very loud

===== or *crescendo* (*cresc.*) = getting gradually louder
===== or *diminuendo* (*dim.*) = getting gradually quieter